## **Report of the Executive Director - Kalaeloa**

August 3, 2022

#### I. Planning & Development

Approved permit applications that did not require HRS § 206E-5.6 hearings

Name of Applicant:	Project:	Action:
Hunt Companies (for Corvid Academy)	KAL 22-006 Interior remodel – Rules Clearance	07/14/2022

#### Kalaeloa Plan and Rules Update

Torti Gallas+Partners ("TG+P") presented the Hawaii Community Development Authority ("HCDA") with the completed Admin Draft of the Master Plan at a public Board meeting on June 1, 2022. The Admin Draft Plan was then presented to the community at a virtual public meeting on June 6, 2022. The deadline for public comments was extended to the end of the month, then extended beyond the 4<sup>th</sup> of July holiday weekend. Many helpful and thought-provoking public comments have been received and are being considered and incorporated into the Draft. The comments will be discussed with the Board-appointed Permitted Interaction "P.I." Group on July 29, 2022.

#### Kalaeloa Stakeholders Meeting

The HCDA staff held the Kalaeloa Stakeholder's Group ("KSG") meeting virtually on Thursday, July 14, 2022. The HCDA staff provided an update of projects in the district, including the update to the Master Plan and Rules for the District.

#### Updates on other significant items included:

The Governor line item vetoed the \$13.8 M~ ARPA funds appropriation for the Saratoga Avenue electrical and communications corridor because of the need to reappropriate ARPA funds to other agencies. The State Department of Budget and Finance has established a process for reapplying for vetoed funds. The amount of ARPA funds available for reappropriation is limited but HCDA will submit an application.

The next KSG meeting will be held on Thursday, August 11, 2022.

# II. Asset/Land/Property Management

The Kalaeloa Heritage and Legacy Foundation July 2022 monthly report and inventory are attached.

### Attachments:

Exhibit A – KHLF July 2022 Monthly Report

Exhibit B – KHLF July 2022 Inventory Report